

## BY LAWS OF SOUTHEASTERN RODEO ASSOCIATION, LLC

Be it known, that we do hereby voluntarily associate ourselves together for the purpose of forming a private corporation under the laws of the State of Alabama and do hereby certify; Name of this corporation shall be the Southeastern Rodeo Association, LLC.

The purpose for which the corporation is organized is to operate a professional association consisting of rodeo cowboys, cowgirls, and individuals interested in the development, organization, promotion, and performance of rodeo and livestock events.

### OFFICERS

This association shall consist of a President and a Board of Directors to be named. See requirements in Eligibility Section.

### DUTIES OF OFFICERS

The President shall preside as chairman at all regular and special meetings of the SERA, and perform other such duties as attached to said office.

### ELIGIBILITY

In order to be eligible to serve on the Board of Directors, a person must be a paid up member for a period of one (1) year and in good standings with the association. In order for a member to serve as a director, he/she must be a present or past active participant in the event for which he/she is nominated.

### MEMBERSHIP REQUIREMENTS AND/OR PRIVILEGES

- Conduct: All contesting members will at all times conduct themselves in an exemplary manner, upholding the SERA purpose and shall present themselves in a neat, clean, and orderly cowboy and cowgirl manner.
- SERA member and or contestant will be responsible for his/her conduct to the SERA Board of Directors in the vicinity of any function or rodeo. Any SERA member or contestant can be placed on report by the stock contractor or both judges for misconduct. The report must be made in writing and signed by the stock contractor and/or both judges for misconduct. Any SERA member placed on report for misconduct must deposit a twenty-five (\$25.00) bond with the SERA office immediately. Failure to do so will place the reported individual on the suspended list. All misconduct reports will be disposed of at the regularly scheduled meeting. The reported individual will have the right to appear before the Board, or be represented at the meeting if they wish to contest the action. Should the individual elect not to appear the \$25.00 bond shall be forfeited.

- Any SERA member involved in a dispute with a rodeo committee member or sponsor shall be fined a minimum of one hundred dollars (\$100.00). The Board of Directors can ask any member or contestant to appear before them for any of the following reasons:

- Fighting in arena
- Attempting to fix, threaten, bribe, influence or annoy a stock contractor, judge, secretary or timekeeper at any time between the opening and closing of a rodeo, in or out of the arena. Violators of this rule should be reported to the Board of Directors by the individual(s) involved.
- Conduct or speech of any kind detrimental to the SERA or the sport of rodeo.
- Fighting with directors, judges or officials.

- Dress Code: SERA contestants will present themselves in a neat, clean, and orderly manner. Contestant must wear jeans, long sleeve shirt, western hat and western boots for all rodeo performances and slack. Bull riders may have one sleeve rolled up while competing. All other contestants must have sleeves down and buttoned. If numbers are furnished, contestants must wear numbers in a visual place for the judges and spectators to see. Anyone without a number will be excused from the arena and be given a no time or no score. Contestants will not be permitted to dress or undress around chute area or public viewing areas. Infractions to dress code will result in a \$25.00 fine for the first offense, and a \$50.00 for second offense.

- General Regulations: All contestants entering a SERA rodeo are expected to read and know the rules. Failure to know the rules will not be accepted as an excuse

- The association expects all members and contestants to cooperate with the stock contractors and management when called upon.

- Contestants must pay all fines before eligible to enter a rodeo. These fines must be paid in the SERA office before any entry will be accepted. All fines must be paid with cash. No checks will be accepted by the association for a fine.

- Persons placed on the Fines List will have thirty days from the infraction to file a protest of suspension with the SERA office. (This does not include misconduct, see conduct rule). If no protest is filed within the allotted time, fines will stand as stated.

- Members and non-members competing in all SERA rough stock events must be 18 years of age or older. Members and non-members under the age of eighteen years of age competing in bull riding must wear a helmet and protective vest. Any contestant under the age of eighteen years of age must have a minors release with parent's signature and notarized before being allowed to compete in the rodeo. This must be filed in the SERA office and renewed each year.

- All other fines will be brought before the Board of Directors. The fine amount will be set at Board of Directors discretion.

- Non-members may compete at SERA rodeos with a purchase of a \$25.00 permit, good for one (1) rodeo. Non-members may purchase more than one permit. No points will be awarded to persons competing on a permit.

- No checks will be accepted for entry fees.
- **If an error is made on the secretary books at the close of rodeo, any overpayment will be returned to secretary within 10 days of notification. Secretaries have 10 days to resolve underpayments to contestants, or secretary may be subject to fine.**
- The SERA, stock contractors, and rodeo committee assume no responsibility or liability for injury or damage to the person, property of stock of any owner, contestant, or assistant. Each participant by act of his/her entry waives all claims against the management.
- Any person suing or attempting to sue the SERA will be barred from the association permanently. Any litigation brought forth pertaining to the SERA must be filed in the county of the SERA office.
- The decision of judges, flagman, and timers will be final. Any protest should be filed with the SERA office in writing.
- Anyone contesting under the influence of drugs and/or liquor will be disqualified and placed on temporary suspension until reviewed by the Board of Directors.
- No stock will be held for any contestant. Contestants must compete in his/her event at the time he/she is entered or in the position drawn.
- Mistreatment of livestock will result in disqualification and contestants must be placed on temporary suspension list until cleared by the Board of Directors.
- There must be five (5) paid competing contestants in all events for total added money.

## RODEO ENTRY

All contestants must enter through the central entry system during official entry dates and hours. All contestants must text entries to 334-478-0139. Official entry dates are Monday through Wednesday 2 Weeks prior to rodeo from 8am until 8pm.

Contestants must provide Name, Event(s) and Hometown.

\*TEAM ROPERS: Contestants may enter 2x and must have a complete team when entering. Without complete team the entry will not be taken.

\*Walk-ups will be taken for a \$25 walk up fee. All walk ups will go first in the slack with the exception of barrel racing. Barrel racing will go last in the slack.

\*Rough stock walk ups will be taken IF and ONLY IF the performance positions are not full.

- Entries in rough stock events will be accepted only to fill performance. A filled rough stock performance shall be defined as having twelve (12) entries. Once the performance is filled no other late entries will be accepted.

\*Entry fees MUST be paid for slack contestants from 6am - 7:30am the morning of the Rodeo. IF YOU DO NOT PAY YOUR FEES IN THE DESIGNATED TIME YOU WILL NOT BE ALLOWED TO COMPETE.

\*All Entry fees for the Performance must be paid from 4pm to 5pm the day of the Rodeo. IF YOU DO NOT PAY YOUR FEES IN THE DESIGNATED TIME YOU WILL NOT BE ALLOWED TO COMPETE.

If you are running late YOU are responsible to have your entry fees paid in the time they are due.

Standard entry fees are as follows:

Major Events: \$100

50+ BAW: \$80

Jr. Events: \$65

PeeWee: \$55

- Any draw outs from a SERA rodeo must be done before books close.
- SERA card holders will have priority in entering over permit contestants.

## MEMBERSHIP DUES

Dues shall be established by the Board of Directors. Fiscal year will be calendar year, February to November.

- SERA Board of Directors reserves the right to refuse membership to anyone.
- Membership will be open to any reliable person interested in performing in rodeos, contesting in rodeo events, or stock contractor, or to any person's interested in the advancement of rodeo, provided their application is accepted. Membership cards must be purchased through the SERA office or representative. Contestant must have a current SERA card or purchase a \$25.00 permit.

- Members shall always enter under name as it appears on their membership card.

## STOCK CONTRACTORS

- Stock contractors must have a minimum of ten head of stock for each event. Timed event cattle may be leased. The minimum number of timed event cattle that must be provided at all rodeos shall be at least one third (1/3) the total number of contestants, and be equal to, or greater, than the performance with the highest number of contestants. Tie-down cattle minimum will be 15 head or 1/3 of entries, whichever is greater. Team roping cattle minimum will be one-half plus one of the number of contestants.

2. Cattle are not to be re-penned in a performance except in the event of a sick or injured animal. No more than three runs per head of livestock in a day (includes combination of performance and slack). In no case will a stock contractor limit entries due to lack of minimum stock.

- All publicity to do with the SERA sanctioned rodeo must be clearly stated SERA approved.
- There shall be a minimum of \$100.00 per event added to any SERA rodeo. SERA rodeo being defined as eight (8) standard events.
- The SERA stock charges are as follows: \$15 Timer Fee for Barrel Racing/Relay Races \$30 Stock Charge for all Timed Event Cattle.
- Stock contractors will cooperate with the Directors on culling of the stock.

16. Ambulance and doctor during rodeo performance:

Sponsoring committee will furnish an attended first aid auto or ambulance to stand by during the performance and during competition proceeding or following each performance to properly take care of injured contestants. It is highly recommended that a doctor also be on the grounds if possible.

#### ADOPTED HUMANE RULES

On the cutting edge of animal safety and humane rules the Rodeo Association uses the "Rodeo Industry" Code of Practice for Animal Care and Use. This "Rodeo Industry" Code of Practice for Animal Care and Use was developed by the association and other leading rodeo associations from across the United States and Canada.

#### EQUIPMENT:

- Spurs must be dulled. No locked rowels or rowels that will lock on spurs may be used on bareback or saddle bronc horses.
- Horse flank straps will be of the quick-release type and must be fleece or neoprene lined to cover the belly and both flanks of the horse.
- Cinch, saddle, girth and flank straps shall be free of sharp or protruding objects.
- Standard electric prods shall be used as little as possible for moving livestock. The animal shall be touched only on the hip or shoulder area.
- Required bareback pads are to completely cover the inside of the rigging and are to extend a full 2 inches behind the rigging.
- Cinches on bareback riggings shall be made of mohair or other suitable material and at least 8 inches in width at the center, but may taper to accommodate the cinch D ring.
- Front cinch on Bronc saddles shall be mohair, and shall be at least 8 inches in width at the center, but may taper to accommodate the cinch D ring or rings.

- Hooks or posts shall not be used on bull ropes.
- Bull tails will not be allowed under flank straps.

#### FACILITIES:

- Chutes must be constructed to prevent injury to an animal. Maintenance men and equipment shall be available at all times to repair chutes if necessary.
- The arena shall be free as possible of rocks, holes and unnecessary obstacles and debris.
- In order to protect timed event horses, the back and side opposite the timed event chute of the timed event boxes shall either have a lower rail which is not less than 3 inches above the ground and have no obstruction in the area from the ground level up to the lower rail or be lined from the ground level up to a minimum of 3 inches high with a solid panel. Box pads are likewise required for each timed event box.

#### LIVESTOCK:

- All animals shall be strong and healthy.
- Animals for all events will be inspected by a rodeo official before the draw. Animals that are injured, sore, lame, sick or impaired eyesight shall not be included in the draw. Should an animal become sick or incapacitated between the time it is drawn as the time it is scheduled to be used in competition, that animal shall not be used in the competition and another animal shall be drawn for the contestant.
- Steers horns will be trimmed so that they are able to pass through the timed event chute. Maximum horn width of 28" from outside to outside at the widest point of steers horns.
- All team roping cattle shall be protected by horn wraps. Steers must have a minimum of 6" from base to tip on each horn.
- The horns of steer wrestling cattle must be blunted to the size of a dime must be no less than 9" on each side. Failure to abide by this rule will result in \$50 fine. All horned animals used in the bull riding, bull fighting or clown events shall have their horns blunted.
- There shall be a minimum and maximum weight limits in place for timed event cattle. Breakaway roping cattle must weigh a minimum of 180 lbs. Consecutive runs are not allowed on the same horse or team in the timed events provided there are other qualified horses on the premises unless approval is gained from the arena director, arena boss or stock contractor.
- Neck rope must be used in the tie down roping.
- Calves may not be intentionally flipped backward.
- Contestants must adjust rope and reins in a manner that will prevent horse from dragging calf.
- Rope to be removed from the calf as soon as possible after "tie" is approved.
- All livestock shall be familiarized with the arena prior to contest where conditions permit.

## FINALS RULES

- In order to qualify for the Finals, contestants must have a current SERA card and have entered and competed in at least 8 or more approved rodeos.
- It is the member's responsibility to check all his/her points to make certain the points are correct. Contestant must notify the SERA office thirty (30) days prior to the Finals of any points in question.
- To receive a Finals Award you must be present at the Awards Presentations. A contestant not present will forfeit their awards to the next eligible person. Any exceptions must be approved by the Board of Directors.

## EVENT RULES

### RANCH BRONC RIDING RULES

- Must ride for 8 seconds. A standard working saddle must be used. No PRCA rigging allowed.
- Using a standard stock saddle, slick-fork saddle, or slick-fork saddle with bucking rolls. Stirrup leathers must be standard leathers. Saddle blankets or pads should not be used. Saddles should have full or 7/8 double rigging, no centering or 5/8 or 3/4 rigging allowed. Saddles will be inspected before unsaddling in the stripping chute. Violations will result in immediate disqualification in the ranch bronc riding
- Riders can hold horn, cantle, night latch (rope or safety strap tied through saddle gullet to help the rider hold on), or rope strap.
- No spur-out required and loss of stirrup is allowed. • No hobbling of stirrups (tying stirrups together under the belly of the horse) or binds on stirrup leathers (tying stirrup leathers to cinch and off-side billet).
- No "chapping" a horse at the gate (throwing or slapping a pair of chaps or raincoat at the horse).
- Horses will be throat latched, at contractor's discretion. ("Throat latch" means tying the buck rein to the halter strap that goes under the throat instead of tying to the halter ring under the chin.)
- Same hand does not have to remain on rein throughout ride.
- Fanning with hat is allowed.
- Two well qualified rough-stock judges each score horse from 1 to 25 points and rider 1 to 25 points (100 points total possible for ride).
- The rodeo event is open to amateur and professional riders.
- Contestant will be awarded points for control, aggressiveness, exposure, length of Spur Stroke, drag timing
- Re-Rides: Should the animal become injured or should there be a malfunction of stock contractor's equipment, then Riders option of a re-ride.

- Consideration for a Re-Ride will be given for inferior performance of the horse at or under the Judges animal score of 15 (both Judges)

## BULL RIDING RULES

- Both judges will use a stop watch. Time will start when the bulls inside shoulder clears the plane of the chute, and will stop when rider disqualifies their self or buzzer sounds. Animal must be ridden 8 seconds for a qualified ride.
- Riding to be done with 1 hand and loose rope; with or without handholds. No knots or hitches to prevent rope from falling off bull when rider leaves him. Rope must have a bell. No bell, no marking. Bell must be under belly of bull.
- All bulls having horns must be dehorned, tipped to the diameter of a quarter or kept out of the draw.
- If rider makes a qualified ride with any part of the loose rope in riding hand, he is to be marked.
- Rider will have the right to call judges to pass on whether or not bull is properly flanked to buck its best.
- Only 5 point "plain" or "notched" spur rowels, one rowel per shank, one shank per spur, may be used in the bull riding.
- If a bull has run off 4 consecutive times, he must be taken out of the drawing.
- If a qualified ride has been made and bull stops, rider has the option of taking the same bull back, or rider may have a re-ride. If rider takes bull back, he must take that marking.
- Riders may use only yellow, red or black rosin.
- Bull is not to be hot shot after the rider has mounted bull, unless requested by the rider. Hot shot will not be used until animal has turned outward, unless permission is given by the rider.
- Judges shall disqualify a contestant who has been advised he/she is the next rider to go if he is not above the animal when previous bull leaves the arena. A contestant not ready to compete after being properly notified, is subject o a \$25.00 fine. Contestant has a 45 second time limit to leave the chute.
- There will be no ground money. In case of only 1 qualified ride, the qualifying contestant will receive all money in that event. Points will count for all money paid; however, there must be a minimum of three (3) paid competing entries in this event to constitute a contest. If no qualified rides, stock contractor will receive all the money.
- Riders who are knocked off at the chute, or whose bull falls, shall be entitled to a re-ride at the discretion of judges.
- All judges' decisions will be final.

## TIE DOWN ROPING RULES

- Tie down roping shall be timed in one hundreds (7.89). Rope may be dallied or tied hard and fast. Contestant must rope calf, dismount, go down rope and throw calf by hand, cross and tie any 3 feet. To qualify as a legal tie, there shall be at least one (1) wrap around all three legs with a three bone cross and half hitch (hoey). If calf is down when roper reaches it, the calf must be let up to a vertical position with feet dangling underneath and re-thrown by hand. If roper's hand is on calf when calf falls, calf is considered thrown by hand. Rope must be on calf when roper touches the calf.

Calf must remain crossed and tied for 6 seconds. Time begins when roper rides up and provides slack in the rope. After calling for time, the roper may not touch the rope, tie, or the calf until the judge has completed his examination. The field judge will use a stop watch timing six (6) seconds which will begin when roper rides forward providing slack in the rope.

In the event a rope comes off calf while competing, the six (6) second time period will begin after roper calls for time and clears calf. FLAG JUDGE MUST WATCH CALF during the 6 second period and will stop watch if calf kicks free, using the time on the watch to determine whether calf was tied long enough to qualify.

- A minimum of three (3) calves will be pinned when bringing cattle back.
- Contestant must adjust rope and reins in a manner to prevent horse from dragging calf. Contestant must receive no assistance of any kind from outside. If horse drags calf excessively, field flag judge may stop the horse. A fine will be assessed by judge.
- A contestant may have someone push their calf out of the chute. No pusher will be allowed to follow the calf out of chute in the act of tailing calf. This will incur an immediate disqualification.
- The line judge will be responsible for getting the neck rope on the calf and checking the barrier for correct working order.
- Fresh calves shall be tied down and ran through the chute before performance or slack in which they are to be used unless there is one (1) for each entry. Fresh calves may not be added on to an old herd. Walking fresh calves turned out in 1st run must be ran prior to 2nd run by a contestant that has already competed or a person not entered in tie-down.
- No calf may be used more than twice in a day at a rodeo with three or more days. An exception would be when slack is held on the same day as a performance.
- If barrier jerks calf around and knocks the calf down, a re-run will be awarded. Roper will receive first extra calf, if extras are available, or will use miss-draw procedure.
- All calves need to be of similar breeding; native, Brahma or of similar cross. Weight should be between 180 to 250 lbs., but not deviate in excess of 50 pounds from the smallest to the largest. Any questionable animals will be removed from the draw by Judge or Event Director. Failure of Stock Contractor to abide by these guidelines may result in a fine of \$100.00 per animal.

- Any calf that eliminates contestant from chance of winning (kicks every time, ducks back, won't get up) shall be permanently removed from draw. If calf is put back on the herd after being taken off by the Judge or Event Director, Stock Contractor will be fined \$100.00 per animal.
- No re-run for faking a judge into giving an early flag.
- In any case that a permanent fixture fouls the roper, no re-run will be awarded.
- Roper will be disqualified by removing rope from the calf after signaling for time, until the tie has been ruled on by the field Judge.
- Contestant is responsible for verifying their stock before leaving the shoot.
- Neck ropes must be tied with string or rubber bands. No metal snaps or hardware shall be used on neck rope in the timed events.
- If in the opinion of barrier judge the contestant is fouled (including any penalties) by barrier, roper shall get calf over, provided contestant declares himself immediately by pulling up horse. Hitting a stationary object such as fence, pole, chute, etc. is roper's responsibility. No re-runs.
- If roper intentionally abuses a calf, roper will be disqualified and fined a minimum of \$100.00 and up to \$250.00.
- When barrier is stretched and the animal is standing, contestant has a 45 second time limit to call for stock. After 45 seconds the animal will be released and contestant receives a no time.
- There will be no ground money. In case of only one qualified run, the qualifying contestant will receive all money in that event. Points will count for all money paid. If no qualified runs, stock contractor will receive all the money.
- If contestant runs the wrong calf, a re-run will be given on the correct head and the time on the incorrect calf will be disregarded.
- Contestants will be fined \$75.00 for jerk down infraction. "Jerk down" will be defined as over backwards, with the calf landing on his back or head with all four feet in the air. No jerk down fines will be assessed on walking fresh calves in the first run only.
- All judges' decisions will be final.

#### BREAKAWAY ROPING RULES

- Shall be timed in the 1/100's (3.24) and open to females only.
- There will be a 30 second time limit to complete the catch.
- Only one loop will be permitted in any long go-rounds. A dropped loop is considered a thrown loop.
- Rope must be tied to saddle horn with a nylon string and have a handkerchief or other colorful cloth attached to the rope at the saddle horn. Strings will be provided by a judge or the contestant may provide a string, but must be nylon string of any color. Penalty for misplacement

of the handkerchief or string will be disqualification by the line judge; no coils or knots allowed between the end of rope and string.

- The field judge will flag the contestant when the rope breaks away from the saddle horn and time will be given.
- The contestant will receive a “no-time” should she break the rope away from the saddle horn with her hand. However, if the rope should dally around the horn, the contestant may ride forward, un-dally the rope, and stop her horse to make the rope breakaway from the horn.
- The contestant must pass through the barrier before throwing her loop. Breaking a barrier will result in a 10 second penalty.
- The contestant must be on her horse when time is given.
- **A legal catch is a bell collar catch. Bell collar defined as passing over the calf’s head and must not include any appendages including figure eight over the tail.**
- A spotter will be used at all rodeos. Time to be given between barrier flag and field flag.
- Calves must be identified with permanent factory numbered ear tags and/or hot brands. No duplicate numbers permitted.

- All calves need to be of similar breeding; native, Brahma or of similar cross. Weight should not deviate in excess of 50 pounds from the smallest to the largest. Any questionable animals will be removed from the draw by a judge or event director. Failure to abide by these guidelines by stock contractor may result in a fine of \$25.00 per animal.
- Any calf that eliminates contestant from chance of winning (ducks back, stops, etc.) shall be permanently removed from draw at future rodeos.
- Once score has been set in timed events, it will not be changed at that rodeo, nor can the length of box be changed.
- Animal belongs to contestant once stock crosses score line, regardless of what happens, except in cases of mechanical failure. If contestant accepts animal, she accepts it as sound.
- All stock will be drawn to finish run on cattle before any cattle can be re-run.
- If in the opinion of the barrier judge, the contestant is fouled (including any penalties) by barrier contestant shall get calf over providing contestant declares herself immediately by stopping horse. Hitting a stationary object such as fence, pole, chute, etc. is contestants responsibility. No re-run will be given.
- If contestant runs wrong calf, a re-run will be given on the correct head and the time on the incorrect calf will be disregarded.
- Tampering of calves in pen or chute and/or barrier results in disqualification of contestant. A contestant may have a person to push their calf out of the chute. No pusher will be allowed to follow the calf out of chute in the act of tailing cattle. This will incur an immediate disqualification.
- When a barrier is stretched and the animal is standing, contestant has a 45 second time limit to call for stock. After 45 seconds the animal will be released and contestant receives a no time.

- All judges decisions will be final.

## STEER WRESTLING RULES

- If barrier equipment hangs on steer, stopping or jerking head out of position, preventing contestant from making a fair catch, stock will be brought back. Decision of judge will determine if stock is re-run.
- There will a qualified person to tie jerk line around steer's neck and feed jerk line from box.
- Stock must cross score line in front of line judge after leaving chute. If stock does not cross score line in front of line judge, stock will be brought back and re-run.
- Only one hazer is allowed. Contestant must furnish own hazer and horse. Neither contestant nor hazer will be permitted to change horses after leaving box. Hazer must not hit steer in the face before the catch is made, or render any assistance to contestant while he is working the steer. Failure to observe this rule will disqualify contestant.
- Contestant's feet must hit over score line or he shall be penalized 10 seconds and steer must cross same.
- Steer must be caught from horse. If steer is missed or gets loose after catch, no more than one step can be used to re-catch steer. If contestant misses or loses steer, flag man must ask contestant if he wishes another jump. Contestant must reply at once.
- A contestant may have a person to push their steer out of the chute. No pusher will be allowed to follow steer out of chute in the act of tailing cattle. This will incur an immediate disqualification.
- There will be a 30 second time limit to complete the catch.
- Contestant is responsible for verifying their stock before leaving the shoot.
- Steers used for steer wrestling cannot be used for any other event. Animals used for this contest will be closely inspected before each performance and objectionable animals will be eliminated by the director or judge. Contestant will not be required to compete on a crippled steer or steer with a broken horn. If contestant nods for steer, he accepts him as sound.
- Steer must weigh at least 400 pounds and not over 650 pounds. Prior to rodeo all cattle must be run through chute. If steer's horns will not fit through chute, horns must be tipped to fit through or taken out of draw. Maximum horn width of 28" from outside at the widest point of steers horns.
- Stock Contractor shall endeavor to keep an even set of steers; however, the privilege of eliminating uneven steers when necessary, will be retained by judge(s) and/or the event director. Failure to comply with this rule after being notified will result in forfeiture of stock charge. All steers in this event must have been run and thrown down at least 1 time off horse, caught and thrown down by qualified person.
- The same person must open all front chute gates throughout all performances and slack of the rodeo. Stock contractor will designate and be responsible for providing this person and seeing that said person works the throughout the rodeo.

- No blind gates (solid). The field judge must be as far back of the score line as possible before each run.
- No penalty shall be incurred for breaking a horn.
- When a barrier is stretched and the animal is standing, contestant has a 45 second time limit to call for stock. After 45 seconds the animal may be released and contestant receives a no time.
- There will be no ground money. In case of only one qualified run, the qualifying contestant will receive all money in that event. Points will count for all money paid. If no qualified run, stock contractor will receive all the money.
- If steer cannot break neck rope, contestant shall be awarded a re-run on the first extra steer, if available, or a re-draw. Any penalties will be carried over.
- If contestant runs wrong steer, a re-run will be given on the correct head and the time on the incorrect steer will be disregarded.
- Steer belongs to contestant once he calls for him regardless of what happens.
- All changes in lists or order to split horses, etc. must be made before any stock for that event is loaded in chutes. After stock is loaded, contestant must compete in order listed.
- All judges decisions will be final.

#### LADIES STEER UNDECORATING

There shall be a main timer, a back-up timer, Field Flag Judge and Barrier Judge. The time limit shall be 30 seconds.

- Contestant time will be recorded to include the one-hundred digit. Example: 2.63
  - Both the Main timer and Back-up timer must coordinate start and stopping qualified time at the same points.
  - Judges are required to coordinate timers start point before the rodeo in the event a judgement barrier decision has to be made.
  - Main timer and back-up timer times MUST be recorded for all contestants for all performance and slack.
- Contestant must furnish their own hazer. Hazer must not render any assistance to the contestant in removing the ribbon from the stock's body. Failure to observe this rule will result in disqualification and recorded as No Time.
  - Once a contestant signals for his stock it belongs to the contestants and no reruns will be granted unless granted from the Judges for safety purposes. Example: Judge may notice after the contestant nod her head a portion of the tape is improperly connected or coming off.
  - When contestant calls for stock, she must reach down, remove any portion of the ribbon from the stock's back and raise her hands above her head with the ribbon to receive a qualified time. Judges can confirm contestant has tape after the time has been stopped if there is a question. Contestant must have tape to show judge if in question.
    - If the contestant raises her hand and does not have tape in her hand, she will be disqualified and receive a No Time. (If the contestant knocks the tape off, that is your tape).
- Fall-Off Rule: If a contestant falls off her horse with the ribbon in her hand, her time will not stop until she signals above her head. She must have the ribbon before falling off.**

5. Contestant can get her tape from either side of the stock.
6. All stock will be drawn prior to the performance. All stock should be of equal size and weight, large enough to ensure safety. Heifers and Steers should not be mixed. All stock should be run through arena chute before rodeo.
7. Barrier will be set by appointed Judges. There will be a ten second penalty if the barrier is broken by contestant while competing. The barrier must always be placed behind the tape on stock back to avoid a malfunction of tape.
8. The Event Director has the authority to present any questions or concerns with barrier set up and/or stock on behalf of contestants during the set up.
9. Reruns
  - a. Contestant will be entitled to a rerun if:
    - I. the timer(s) and/or Judge malfunctions.
    - II. the barrier malfunctions.
    - III. the ribbon comes loose from one side before the contestant reaches/contest defaulted ribbon and contestant must declare themselves immediately and ask judges for a rerun immediately. The rerun as a result of a missed time will be awarded with barrier penalty, if applicable. Reruns due to gate fouls will be awarded rerun with no penalty. There will be no rerun given due to hanging of horn(s) in chute.
    - iv. If the ribbon comes off due to barrier or defaulted tape, Contestant will NOT get a Rerun after the stock has been contested during the 30 second time limit.**
  - b. Rerun should not automatically be granted by a Judge to a contestant without immediate declaration.
  - c. If the stock gets out of the main arena, the field Judge should stop the contestant time with a signal from the flag. The contestant should get a rerun with designated extra, with recorded time plus any barrier penalty (if applicable) lap and tap.
  - d. Lap and Tap time will start from the barrier line which is determined from the length of the neck rope.
  - e. Judge will be required to put a neck rope score line at each rodeo.
11. Duct Tape should be of a light color such as gray, white, or pink for visibility and to avoid conflict.
12. Judges shall NOT use Gorilla quality tape for both the base and the handhold. Gorilla quality tape can only be used for the base and tape of a lower quality should be used for the handhold. This will avoid the ribbon from potentially breaking in the center at its weakest point.
13. Event will be a one-header.
14. Stock must cross scoreline in front of line judge in their initial move after leaving chute. Failure to do so will result in animal being brought back and rerun. In the opinion of the Rodeo Judges, if that failure to cross scoreline in the initial move out of the chute was caused by contestant, hazer or heeler, a ten (10) second penalty may be assessed on the rerun. Add a clarification: Not crossing in initial move may include but not limited to- Animal turning back before crossing scoreline behind line judge or lineman opposite the line judge, stumbles, falls or not pulling the barrier or neck rope not breaking off of animal's neck.
15. Contestant is responsible for verifying their stock before leaving the shoot.

DALLY TEAM ROPING RULES

- Both header and heeler must pay an entry fee. Contestants can enter twice only.
- Header will start from behind a barrier from the designated box. There will be a 10 second penalty assessed for breaking the barrier. The steer belongs to contestant when he calls for him, regardless of what happens, except in cases of mechanical failure, or if the steer gets out of the arena. If the steer gets out of the arena, flag will be dropped and roper gets the steer back (lap & tap), with the time added which was taken when the steer left the arena. Team roper behind barrier must throw the first loop at steers head.
- No heeling barriers are to be used.
- Each contestant will be allowed to carry one rope only. Each team will be allowed a total of two throws. Roping steers without turning the loop loose will be considered a no time.
- No cross firing – the direction of the steer’s body must be changed before the heel loop can be thrown. However, if the steer stops, steer must only be moving forward for the heel loop to be legal. Any heel loop thrown before the completion of the initial switch will be considered a crossfire and a no time will be recorded.
- No Team Roper can enter without a partner.
- All changes in lists or roping order to split horses, etc. must be made before any stock for that event is loaded in chutes. After stock is loaded, ropers must rope in order listed.
- Steer must not be handled roughly at any time and ropers may be disqualified if in the opinion of the field judge they have intentionally done so.
- If steer is roped by one (1) horn, roper is not allowed to ride up and put rope over the other horn or head with his hand.
- If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of the heel loop by the time the field flag judge drops his flag, time will be recorded.
- If a permanent fixture fouls the roper, no re-run will be awarded.
- LEGAL CATCHES: There will be only 3 legal head catches:
- Both horns.
- Half a head.
- Around the neck.
- Dew claw catches are legal if the catch holds for the field judge’s drop of the flag.
- Any heel catch behind both shoulders is legal if rope goes up heels.
- One hind foot receives a five (5) second penalty.
- If loop crosses itself in a heel, catch is legal. This does not include head catches.
- If heeler misses, header will follow steer from arena for the steer to be turned loose.
- Money won by a team will be paid out equally between both header and heeler.
- Stock used for Team Roping must be of the same sex, whichever the stock contractor prefers to use. Stock must be uniform or stock contractor will be subject to a fine.
- Steers must weigh at least 400 pounds and not over 650 pounds. Prior to the rodeo all cattle must be run through the chute. If steer’s horns will not fit through the chute, steers horns must be tipped to fit through, or removed from the draw. Steers must have a minimum of 6” from base to tip on each horn.

- If contestants runs wrong steer, a re-run will be given on the correct head and the time on the incorrect steer will be disregarded.
- Time to be given when the steer is roped on both ends, in a direct line, and horse is on all four feet. Horses must be facing steer in approximately 120 degree angle or better with ropes tight, dallied or tied.
- When a barrier is stretched and the animal is standing, contestant has a 45 second time limit to call for stock. After 45 seconds the animal may be released and contestant receives a no time.
- A contestant may have a person to push their steer out of the chute. No pusher will be allowed to follow steer out of chute in the act of tailing steer. This will incur an immediate disqualification.
- There will be no ground money. In case of only one qualified time, the qualifying contestant will receive all money in that event. Points will count for all money paid. If there are no qualified times, stock contractor will receive all the money.
- If contestant dismounts during run, team will be disqualified.
- There will be a 30 second time limit to complete the catch.
- Headers are required to hold dally until head catch is inspected and approved by the field judge. Failure to do so will result in disqualification.
- All judges' decisions will be final.

## GIRLS BARREL RACING RULES

- Barrel racers are required to wear western attire, button down long sleeve shirts, jeans, hat and boots in all grand entries and while contesting. Solid colored jeans may be worn.
- Arena will be dragged after 5 runs, regardless of turnouts, no shows, etc. A committee or stock contractor may elect to drag with 10 runs.
- If contestant knocks a barrel over, there will be a 5 second penalty for each barrel knocked over. If a contestant knocks over a barrel and the barrel stands up again on the other end, this will be considered a knocked over barrel with penalties applying. If all barrels are standing when contestant crosses the finish line after completing a qualified run, but barrel falls over after she is flagged, the contestant will not be penalized.
- Junior, or any other barrel stakes other than the SERA event barrel stakes, must be placed a minimum of 10 feet above or behind SERA barrel stakes.
- If a contestant runs out of position, the contestant that is supposed to run can choose to run at that time or after that performance in slack. If the contestant runs after the performance, she will receive a clean drag and will run first. The arena must then be dragged again before slack proceeds. The contestant who ran out of order will receive a no time.
- A contestant will not be penalized or disqualified for touching a barrel.

- If a contestant breaks the pattern and continues to finish the pattern, the contestant cannot circle a barrel more than once. A minimum fine of \$50.00 will be assessed. Fine amount may be increased for excessive abuse, at judges discretion.
  - A contestant will be disqualified for not making a true cloverleaf pattern.
  - No re-run will be given for personal faulty equipment.
  - Once the barrel stakes have been placed, no person will be allowed to work any horse on stakes until all performances and slack have been completed.
  - A barrel racing pattern may be run right or left.
  - **Barrel racer must cross the Timer line with hat on head or will receive a no time.**
  - Barrels should be painted or covered. Barrels are to be 55 gallon drums with no open ends. Stock contractors are responsible and will be fined if they are otherwise.
  - If a contestant believes interference occurred during her run she must immediately pull up and declare herself to receive a re-run with no previous penalties.
  - Contestant must be mounted when she enters the arena. There is to be only one horse in the arena at a time during the barrel race, without exception. If the pattern is not centered to the gate, contestant shall be allowed to set up her run as necessary, without circling. ( if a circle is made there will be a \$100 fine). A spin or pivot is acceptable and a pony horse may be used.
- All judges decisions will be final.

#### STAKING:

- Barrel and timer positions are to be tape measured and staked by the judges. These measurements are to be recorded on the official form provided to the judges and secretary of the rodeo. (This form will be posted by the secretary for contestants to view, and it must be signed by the judges for each performance showing that the barrels were staked properly and re-measured each night.
- A standard pattern is 60 feet from the score line to the 1st barrel, 90 feet from the 1st to the 2nd barrel, 105 feet to the 3rd barrel. However, pattern should be set to accommodate arena and arena conditions. If arena has no alleyway the judges should allow ample stopping room from gate to electric eye. Barrels should be set a minimum of (or no closer) than 15 feet from the fence on the first 2 barrels, and a minimum of (or no closer) than 25 feet from the back fence. In the event an arena is wider than 150 feet barrels should not exceed 100 feet across from 1st barrel to 2nd barrel. The distance between the 1st and 2nd barrels cannot exceed the distance from the first two barrels to the third. Barrels are to be positioned on the inside of the stakes. The timer should be staked no more than 60 feet from the alleyway.
- The barrel pattern may be moved up or down the arena as long as the distance between the barrels and the starting line are the same.